

Onur Erdemol

Mobile Architect • iOS, Android & TV • Coach & Builder • 10+ Years & 50+ Apps

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📍 Los Angeles, CA



EXPERIENCE

Lead Software Engineer, iOS & Android

Red Bull

📅 2021 – 2025

📍 Santa Monica, CA, USA

- Led the native mobile and TV app teams delivering Red Bull's global streaming platforms, rebuilt apps from scratch across iOS, tvOS, visionOS, Fire OS, Android Mobile, and Android TV with a focus on quality and long-term maintainability.
- Provided technical leadership across iOS and Android using Swift, Kotlin, SwiftUI, and Jetpack Compose, while promoting shared architecture and design patterns.
- Mentored engineers through regular feedback and performance evaluation, supporting growth, ownership, and continuous learning.
- Fostered open communication and collaboration across engineering, product, and design teams to support alignment and healthy team culture.
- Prioritized product roadmap commitments while protecting engineering quality, sustainability, and delivery predictability.

Lead Software Engineer, iOS & Android

SprintFWD

📅 2020 – 2021

📍 Irvine, CA, USA

- Guided mobile development for the Xponential Fitness and TRX Training app suites, supporting multiple brands and over 10,000 monthly active users.
- Architected and built iOS and Android applications from scratch using Swift and Kotlin within a shared MVVM-based structure.
- Directed a cross-functional team from planning through release, regularly reviewing code and evaluating performance to ensure quality and team growth.
- Utilized GitHub Actions to establish CI/CD pipelines that accelerated shipping velocity and supported rapid integration of features.

Senior Software Engineer, iOS & Android

Majestyk

📅 2018 – 2020

📍 Manhattan, NY, USA

- Contributed to iOS and Android development for multiple client applications.
- Implemented new features and improved existing functionality.
- Worked in a live production environment supporting millions of users with a strong focus on reliability and performance.
- Collaborated closely with design and backend teams to deliver high-impact product updates within large codebases.

Senior Software Engineer, iOS & Android

Arteria

📅 2016 – 2018

📍 Istanbul, Türkiye

- Led the development and relaunch of the Binnaz mobile app, which reached number one on the Turkish App Store and supported thousands of daily active users.
- Built iOS and Android applications in parallel using Swift and Kotlin, applying shared architecture and consistent design patterns across platforms.
- Collaborated with remote backend and data science teams to integrate machine-learning features, including coffee cup and palm reading detection.
- Monitored real-time fortune-telling sessions and scalable product evolution through close cross-functional coordination.

Software Engineer, iOS & Android

Bitti Gitti

📅 2012 – 2016

📍 Istanbul, Türkiye

- Developed iOS and Android applications using Objective-C and Java in parallel for creative, culture-driven startup products.
- Established shared architectural principles and consistent design patterns to maintain cohesive cross-platform experiences.
- Maintained high standards of code quality while adapting to varying product needs across multiple industries.

Software Engineer

Accenture

📅 2010 – 2012

📍 Istanbul, Türkiye

- Worked within Accenture's Technology Growth Platform, focusing on digital transformation in the Financial Services sector.
- Prepared functional documentation for offsite development teams.
- Assisted large-scale initiatives for major Turkish banks.
- Gained early exposure to enterprise systems and large-scale cross-team collaboration.

SUMMARY

Mobile architect with 10+ years of experience building and launching mobile, tablet, wearable, and TV applications across Apple and Android ecosystems. Delivered 50+ production apps across streaming, fitness, music, and social platforms while leading cross-functional teams and owning initiatives end-to-end, from system architecture through release. Experienced in fast-paced environments with a strong focus on coaching engineers, establishing technical consistency, and delivering high-quality products.

CITIZENSHIPS

Türkiye

USA

LANGUAGES

Turkish	Native	●●●●●
English	Proficient	●●●●●
French	Intermediate	●●●●●
Italian	Intermediate	●●●●●
Spanish	Beginner	●●●●●

EDUCATION

Bachelor of Science (B.Sc.), Computer Science
[Koç University](#)

📅 2006 – 2010 📍 Istanbul, Türkiye

International Baccalaureate, Science & Mathematics

[The Koç School](#)

📅 2003 – 2006 📍 Istanbul, Türkiye

International Baccalaureate, Science & Mathematics

[TED Ankara Koleji](#)

📅 2001 – 2003 📍 Ankara, Türkiye

Montessori, Science & Mathematics

[Montessori Anglo-Italian Elementary School](#)

📅 1997 – 2000 📍 Napoli, Italy

ADDITIONAL EXPERIENCE

Advisory Board Member

[UC Santa Barbara - PaCE](#)

📅 2021 – 2022 📍 Santa Barbara, CA, USA

- Served as an advisor for the Professional and Continuing Education (PaCE) program.
- Provided insights on industry trends to better align academic offerings with real-world demands.